

Creator with experience working in the higher education and virtual reality industries. Pushing believability and always seeking to learn more.

| Experience  |   | Skills   |
|---|---|--|
| 2023 Contract   | Adjunct Faculty, Computer Animation   | Adobe Creative Cloud <ul> <li>Adobe After Effects</li> <li>Adobe Illustrator</li> <li>Adobe InDesign</li> <li>Adobe Photoshop</li> <li>Adobe Premiere</li> </ul> Microsoft Office Oculus Sourcetree Uniter |
| <b>Endicott College</b><br>Beverly, MA                    | <ul> <li>Introduced students to 2D &amp; 3D animation while developing a vocabulary.</li> <li>Provided an overview of animation history &amp; terminology.</li> <li>Developed storyboards and produce short animations using a variety of software programs.</li> </ul>                               |  |
| 2021-2022   | 3D Artist   | Unity<br>ZBrush  |
| <b>Virti</b><br>Remote                                    | <ul> <li>Animated naturalistic behavior for human figures.</li> <li>Textured clothing, skin, and hair for realistic humans using Substance Painter.</li> <li>Lit environment scenes for VR and web simulations.</li> <li>Photographed environments and characters for high-quality photos.</li> </ul> | 3D Animation<br>3D Modeling  |
| 2019-2021   | 3D Animator   | Achievement  |
| Northeastern University                                   | Animated naturalistic behavior and created 3D assets.   | Environment, character,  |
| Boston, MA  | <ul> <li>Performed visual quality assurance and supported deployment to 3D rendering engines.</li> <li>Created art assets including photography and illustrations.</li> <li>Created demo videos of completed systems.</li> </ul>  | and animation work completed on<br>Virti's Virtual Human product is<br>featured in the <i>Exploring AI: Making</i><br><i>the Invisible Visible</i> exhibit at The<br>Museum of Science, Boston.            |
| 2017-2018   | Animation Intern  |  |
| <b>CardSnacks</b><br>Remote                               | <ul> <li>Animated 2D mobile greeting cards for iPhone and<br/>Android users.</li> <li>Adjusted designs according to feedback and ensured<br/>greeting cards met correct file requirements.</li> </ul>   |  |
| Education   |   |  |
| 2019-2021   |   | Download the <b>BlippAR</b> <sup>®</sup>   |
| <b>Northeastern University</b><br>Boston, MA<br>2018-2019 | Master's Degree in Corporate &<br>Organizational Communication<br>Concentration in Social Media<br>GPA 4.0  | app on iPhone® or iPad®<br>to find additional pieces<br>of my portfolio. Point the<br>device's camera to my logo<br>for activation.  |
| <b>UMass Dartmouth</b><br>Dartmouth, MA                   | Bachelor's Degree Art & Design<br>Chancellor's List<br>GPA 4.0  |  |



